

The ANU Branch of Humans versus Zombies Zeroth General Meeting: Minutes

Meeting commenced: 5:30p.m. Wednesday 18th of March, 2009.
Location: 1st floor common room of Kinloch Lodge at ANU.

Attendance:

Myles O'Neill
Anthony Voutas
Alistair Newman
Shannon Mackay
Olivia Silverwood
Jack Collins
Eleanor Campbell
Schuman Zhang
Sandra Ngo
Mitchell Seymour
Lewis Crane
Tom Sly

Agenda Item One: Introduction

Attendants signed the membership list.

Myles gave a general introduction of the concept of the Humans versus Zombies game.

Members viewed the first part of a Humans versus Zombies documentary made by the original creators of the game in the USA.

Members noted the documentary.

Agenda Item Two: Organisation and Constitution

Myles noted that the group now has an Australian Business Number (ABN).

2. A. Organisational Structure

Myles proposed an organisational structure for the group.

After discussion, it was decided that the Organisational Structure would be made ready for the next meeting, incorporating all suggestions, and that there would be a vote on it at that meeting.

Anthony nominated himself to complete an "Organisational Structure Guidelines Document" for the next meeting.

2.B. Constitution

Myles proposed a Constitution for the group.

After discussion, it was decided that the Constitution would be made ready for the next meeting, incorporating all suggestions, and that there would be a vote on it at that meeting.

Myles nominated himself to complete the Constitution for the next meeting.

2.C. Executive positions

Nominations were taken for the Executive positions.

All nominees were unanimously elected by the members.

One Executive position remained empty. It was suggested that this position be filled out of session. Members agreed that an effort should be made to fill this position out of session.

The elected Executives were:

President: Myles O'Neill

Treasurer: <vacant>

Secretary: Anthony Voutas

Executive for Advertising: Eleanor Campbell

Executive for Documentation: Jack Collins

Specifications of these titles can be found in the Organisational Structure in Appendix One.

Agenda Item Three: The Game Rules

The President tabled a list of standard rules for Humans versus Zombies.

A discussion followed about which rules are important, and which extra rules might be necessary for the game to function properly in the ANU environment.

Since the Moderators would be in charge of creating the specific rules for the game, it was agreed that there should be guidelines which the Moderators will build on to create the rules for any individual game. These guidelines would act as an executive order, rather than a part of the constitution, and therefore the Executive would be enabled to maintain, add to and alter these rules as the need arises.

The Executive agreed that these rules would be binding, and that they would be a guide from which the Moderators can create extra, more specific rules for each given game.

The Executive agreed that the rules should be worked on out of session and suggestions should be brought up at the next meeting.

Meeting closed.